

WBTS South 1863 Campaign Setup with errata by Don Johnson 05/05/2016

Set up on Map

Hex	Counters
A0726	Hindman, 2-4.
A2025	Price, 2-3.
A4526	Bragg, Hardee, Polk, Tenn Army HQ, 4 Inf Corps HQ, 5 Inf Corps HQ, 3x6-3, 3x4-3, 2x2-3, (1)2(5 Supply), Railhead. Bragg commands the army HQ.
A4624	Wheeler, 2 Cav Corps HQ, 2x3-4.
A4925	2-3.
A5520	2-4.
A5624	Buckner, 6 Inf Corps HQ, 2x5-3.
A5721	2-3.
B0130	Magruder, 6-3, 2-4, RT-40.
B1207	(1)2(10 Supply).
B1218	(1)2(5 Supply).
B1421	Taylor, 10 Inf Corps HQ, 6-3, 10-40 with 2 Supply, RT-40, Depot(6 Supply).
B1705	Smith, Holmes, Trans-Miss Dept., West Army HQ, 9 Inf Corps HQ, 2x4-3, 3-4, Depot(10 Supply). Smith commands the army HQ.
B1916	3-3.
B2125	Gardner, 2-4, 5 Garrison, 2 Supply, Fort2. (All counters must be under the Fort2 and are isolated having spent supply points on 63/06/0 for consumption supply to avoid supply attrition; they have been attacked and have lost one strength point while isolated. This means all these units will surrender on 63/07/0 unless the siege is broken.)
B2317	Pemberton, 8 Inf Corps HQ, 2x6-3, 2x4-3, 3 Garrison, Depot(4 Supply), Fort3. (All counters must be under the Fort3 and are isolated having spent supply points on 63/06/0 for consumption supply to avoid supply attrition; they have been attacked and have lost one strength point while isolated. This means all these units will surrender on 63/07/0 unless the siege is broken.)
B2527	Railhead.
B2617	J. Johnston, Breckenridge, Miss Army HQ, 7 Inf Corps HQ, 3x7-3, 3-4, 2 Militia. J. Johnston commands the army HQ.
B2717	(1)2(5 Supply).
B2917	Railhead.
B3308	3-4, Railhead.
B3317	Depot(10 Supply), RR-2, MS/AL/E. LA Dept.
B3511	3-3.
B3625	Buchanan, 4-3, Base, 10-40 with 2 Supply, RT-40.

B3627	2 Garrison, Fort2.
B4201	Forrest, 3 Cav HQ, 2x4-4, Railhead.
B4502	Depot(15 Supply).
B4803	4-3.
B5104	Ken/Tenn Dept.
C0521	2-3.
C0754	1 Garrison, 1 Supply.
C0819	3-4.
C1044	6-3, 2 Garrison, Base, Fort2, 10-40 with 2 Supply.
C1115	3-3.
C1142	2-3, 2-4.
C1640	Beauregard, Huger, Atlantic Army HQ, 13 Inf Corps HQ, 4-3, (1)2, Base, Depot(15 Supply), 20-40 with 2 Supply, Fort2, SC/GA/FL Dept. Beauregard commands the army HQ.
C1641	3 Garrison, Fort2.
C2024	2-3, SVA/NC Dept.
C2113	Depot(5 Supply), Railhead.
C2211	Ewell, 2 Inf Corps HQ, 8-3, 2x6-3.
C2212	(1)2(10 Supply).
C2312	Lee, Longstreet, Stuart, N. VA Army HQ, 1 Inf Corps HQ, 1 Cav Corps HQ, 2x7-3, 6-3, 4-3, 2x4-4, 2x2-4. Lee commands the army HQ.
C2412	A. Hill, 3 Inf Corps HQ, 7-3, 6-3, Railhead.
C2426	(1)2(5 Supply).
C2534	4 Garrison, Fort2.
C2513	6-3.
C2516	3-3, 5 Garrison, (1)2, Depot(25 Supply), Fort3, 10-40 with 2 Supply, RT-40, N.VA Dept.
C2518	4-3.
C2527	D. Hill, 12 Inf Corps HQ, 5-3.
C2532	3-3, 3 Garrison.
C2533	Fort2.
C2534	Fort2 (Fort Fisher).
C2616	Railhead, Fort2.
C2618	Fort2.
C2721	Railhead.
C2724	2-4.

C2818	4-3, Railhead.
C2820	4-3.

No militia qualify to be redeployed. Railcuts: None.

Deploy 9 partisan cadres in any state or territory that was originally neutral or Confederate, 6 on west maps A and B and 3 on east map C.

Set up on Production Chart

7/63	5 Infantry, 3 Cavalry, 4 Garrison.
8/63	10 Infantry, 4 Cavalry.
9/63	6 Infantry, 4 Garrison.
10/63	4 Infantry, 2 Cavalry.

Railcuts: B3616-B3717(2 hexes), B3725-B3824(2), C1522-C1523(2), C6025-C6026(2).

The game begins with the 1/06/63 weekly turn (May 24, 1863).

Do not perform the 0/6/63 Strategic Turn.

For the 7/63 Strategic Turn, the Confederacy is on the 4th box of the first draft call.

General Supply level is 85.

Kentucky and Missouri are Union States. The Emancipation Proclamation has been issued.

Historical Future Leader Pool: None. Army Leader Pool: None.

Dead Leader Pool: A.S. Johnston, Jackson, Van Dorn – died May 1863,

Floyd – sick, died Aug 26, 1863.

The Political Point level is at (+3).

The North has made 2 failing Political appeals, the South has made 4 failing appeals.

The following supply cities and towns are in the Union sympathetic area and must each be occupied by a Confederate land unit to contribute to Confederate supply or be a militia placement hex: Knoxville, TN; Chattanooga, TN; Bristol, TN; Cleveland, TN; Dalton, GA, Huntsville, AL; Greenville, SC; Staunton, VA, Winchester, VA. The following non-supply towns and villages are also in this area and must be occupied to be a militia placement hex: Stevenson, AL; Saltville, VA; Marion, VA; Wytheville, VA; New Market, VA; Strasbourg, VA; and Front Royal, VA. All of these may be marked with a blue bingo chip or a blue mark on the map to indicate this. If any of the above are not occupied by a Confederate unit, they revert to being Union sympathetic.